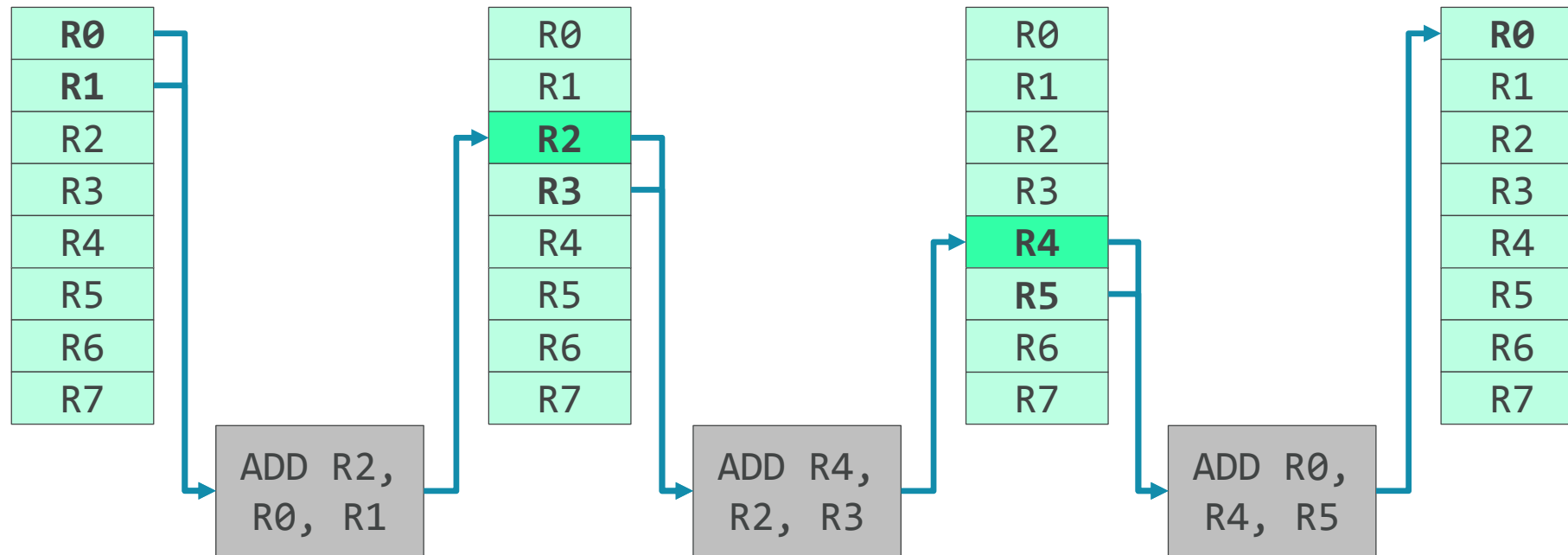


Clause Execution



- Back-to-back register access is common
 - The result from one instruction is often only used as input to the next