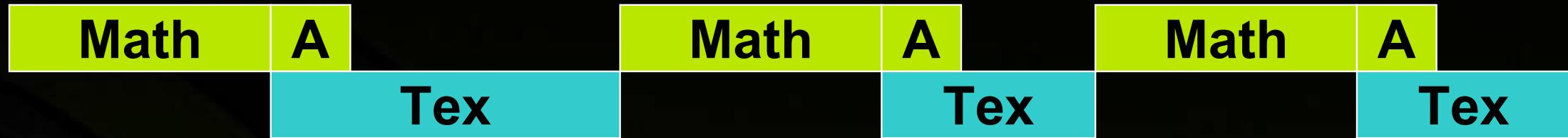


Shader: decoupled & multithreaded

GeForce 7 Series Architecture



GeForce 8 Series Architecture



GeForce 8 Architecture: thousands of threads in flight